



# Understanding Learning Environments



Presentation: Foxway, Gothenburg

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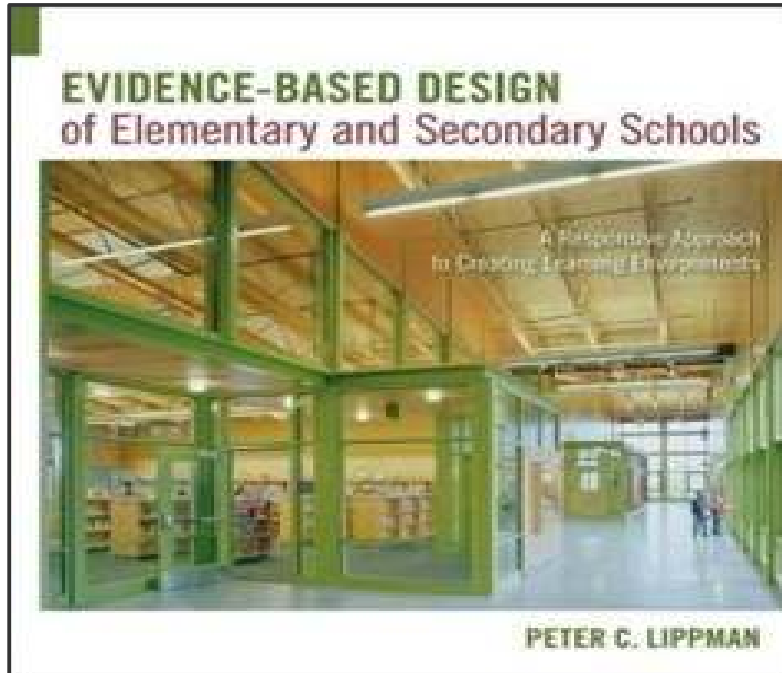


## OBJECTIVES



- Reflecting on the Learning Environment
  - What does history tell us?
  - Where are we headed?
  
- Re-imagining the Learning Environment
  - How do we imagine our existing schools?
  - How can we create dynamic learning environments in existing school buildings?

# INTRODUCTION



Educator: NYC Public Schools, Community Centers, and Universities in USA & Australia

Researcher: Cooperative Group Work and Complementary Settings

School Designer: Shaped the spatial design of Learning Environments in USA, Australia and Sweden

Author/Editor:

Evidence Based Design for Elementary and Secondary Schools (2010); &

Creating Dynamic Places for Learning: An Evidence Based Design Approach (2023).



# UNDERSTANDING THE LEARNING ENVIRONMENT



PAPER.....

The **challenge**.....

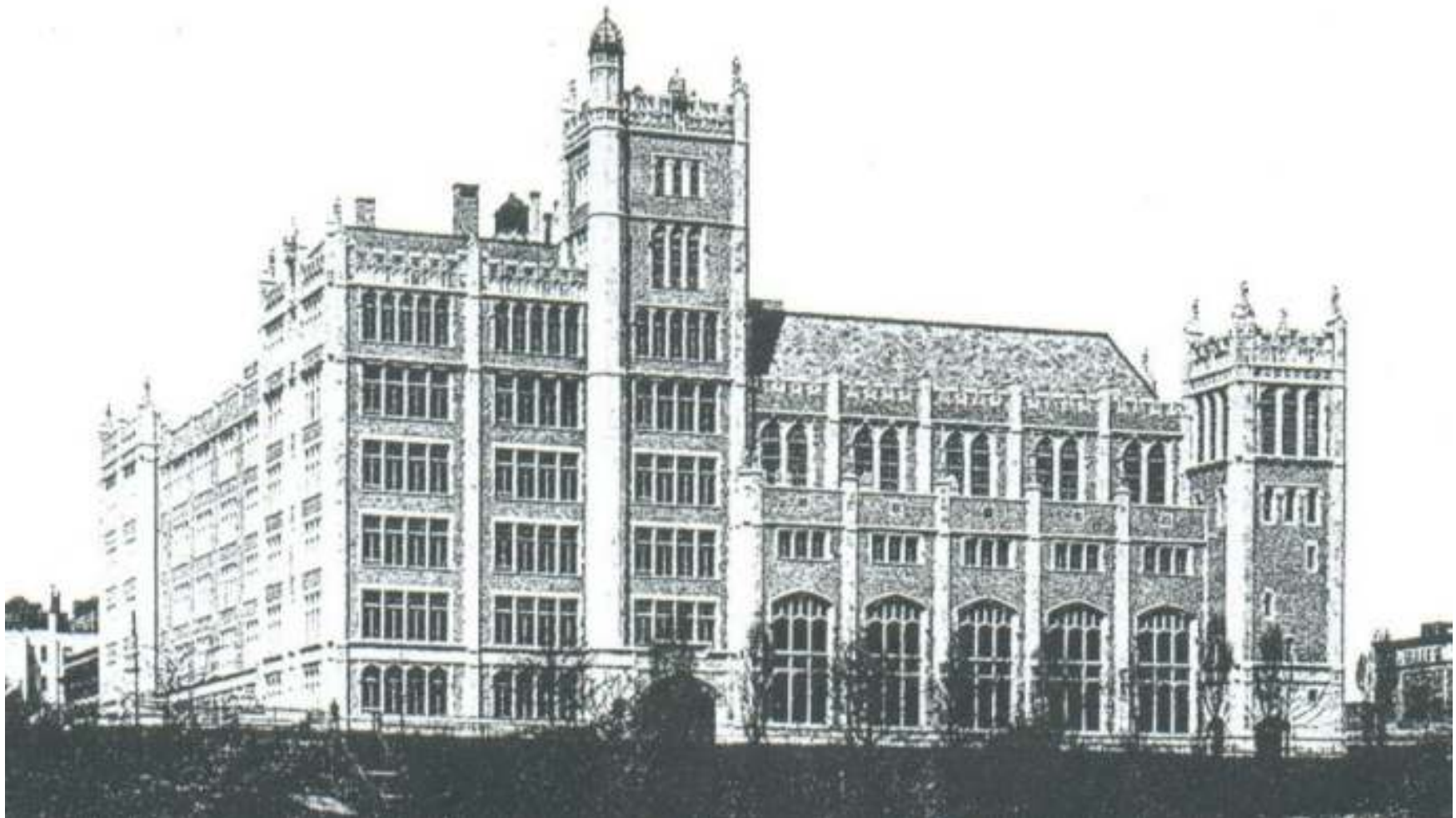
The **Opportunities**.....

And how do we.....

**Integrate the Evidence**  
from the research on  
learning environments?

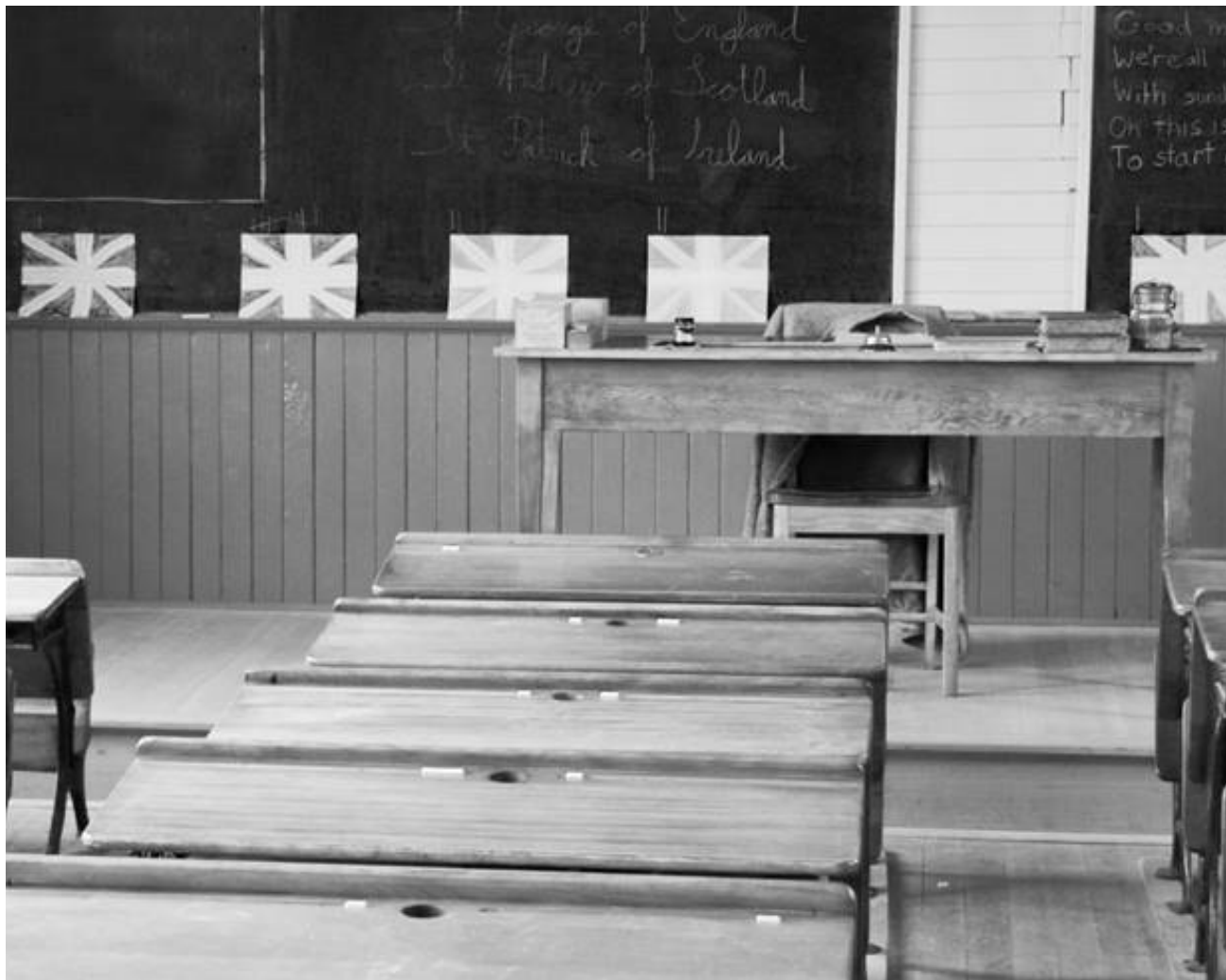


## Part 1: Socio-Cultural History of School Buildings



Music and Art High School, New York City

## ENVIRONMENTS FOR LEARNING



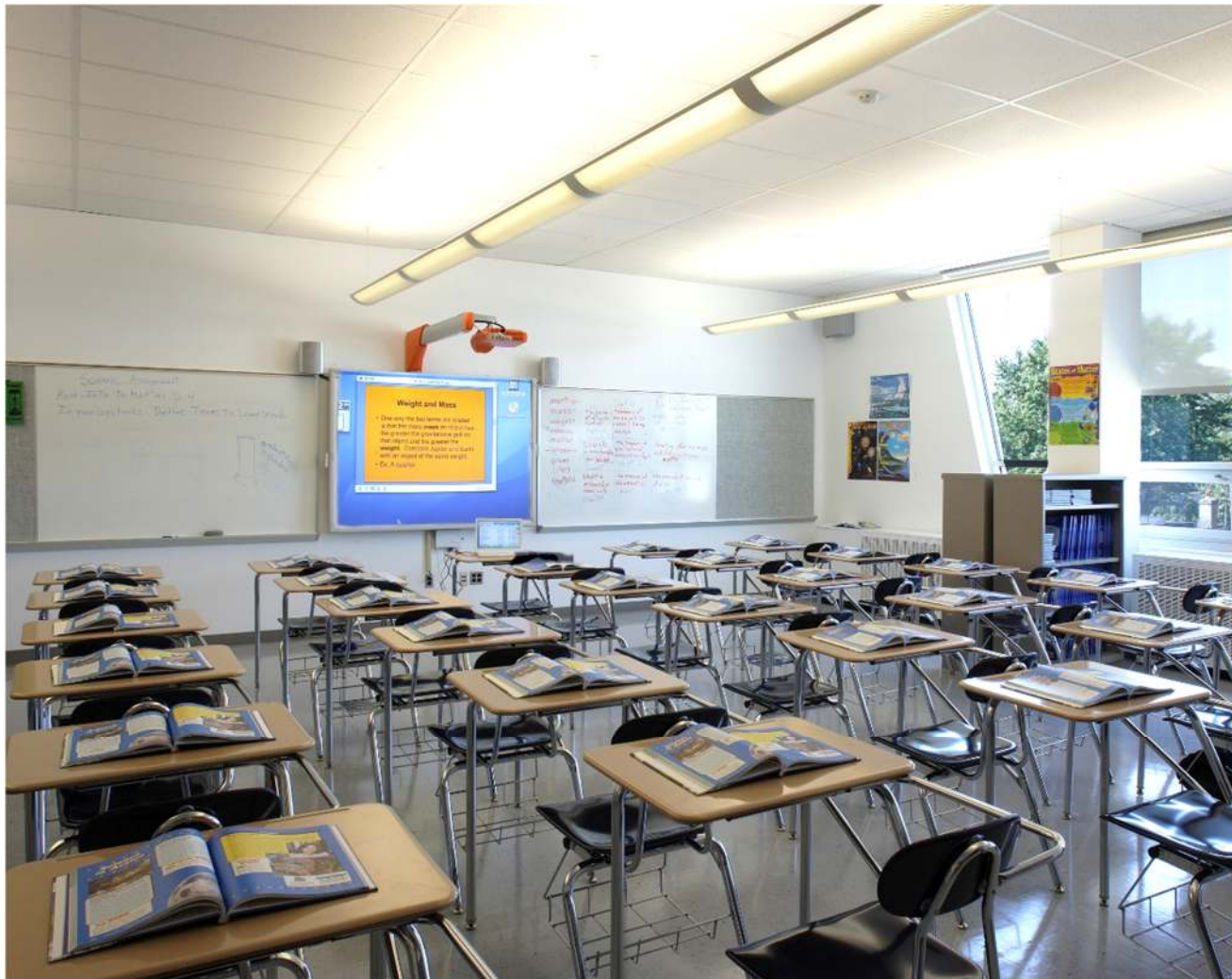
1880

## ENVIRONMENTS FOR LEARNING



1960

## ENVIRONMENTS FOR LEARNING



2010



## ENVIRONMENTS FOR LEARNING



**Today!**





Modern learning environments for  
contemporary learning (operant  
conditioning, observational learning, and/or  
constructivism)

## 21<sup>st</sup> Century Learning Principles



### 21<sup>st</sup> Century Learning Principles

1. Critical Thinking
2. Collaborating
3. Creating
4. Communicating



## How do we Integrate Technology in the Learning Environments?



### 21<sup>st</sup> Century Learning

- Connects Learning, learners and the things to be learned, where students can learn **anytime, any place, anywhere** and **at their own pace**.
- Allows for the Distribution of information remotely
- Provides opportunities to share knowledge from different locations



- A community with a **unique identity**
- **Sense of Ownership** and Belonging
- Co-curricular but maintain departmental relationships
- A **dynamic space** for Science, Math, English, and Social Studies
  - Only limited by the creativity of the team
- Spaces for small group **collaboration**
  
- Accommodations for **interventions**



## IN TODAY'S SCHOOL ENVIRONMENT ....



- What **works** about this space?
- What's **not working** about this space?



PART 2: BREAK

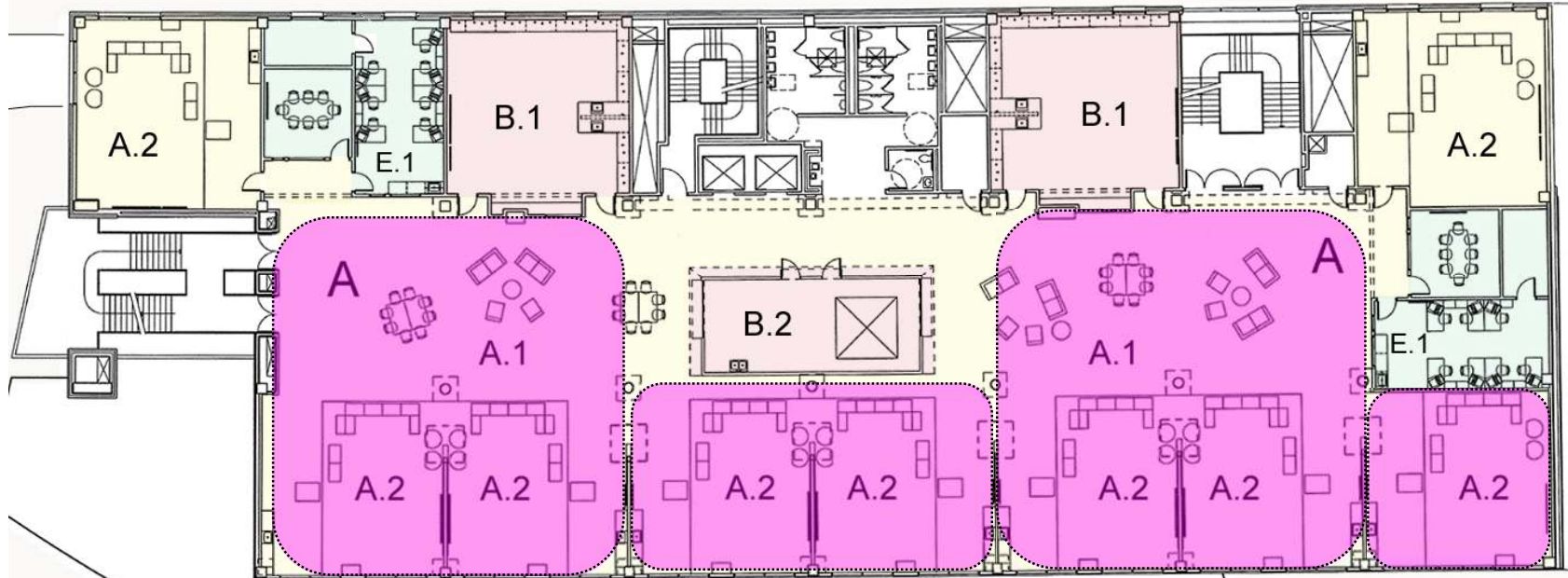


**FIKA**



# **What happened to our learning environments?**

## OPEN-PLAN SCHOOL BUILDINGS



What are the **challenges** with this school design?

What are the **opportunities** with this school design?

**Space** is, generally, defined as a dimension in which things are located and as something abstract, without meaning, while place refers to a location in the physical environment, with meaning.





**Place** describes the actual locations in the physical environment. While a space can be reimagined to make places, places are differentiated settings specifically crafted and curated into the physical environment. A place is a niche in the physical environment.

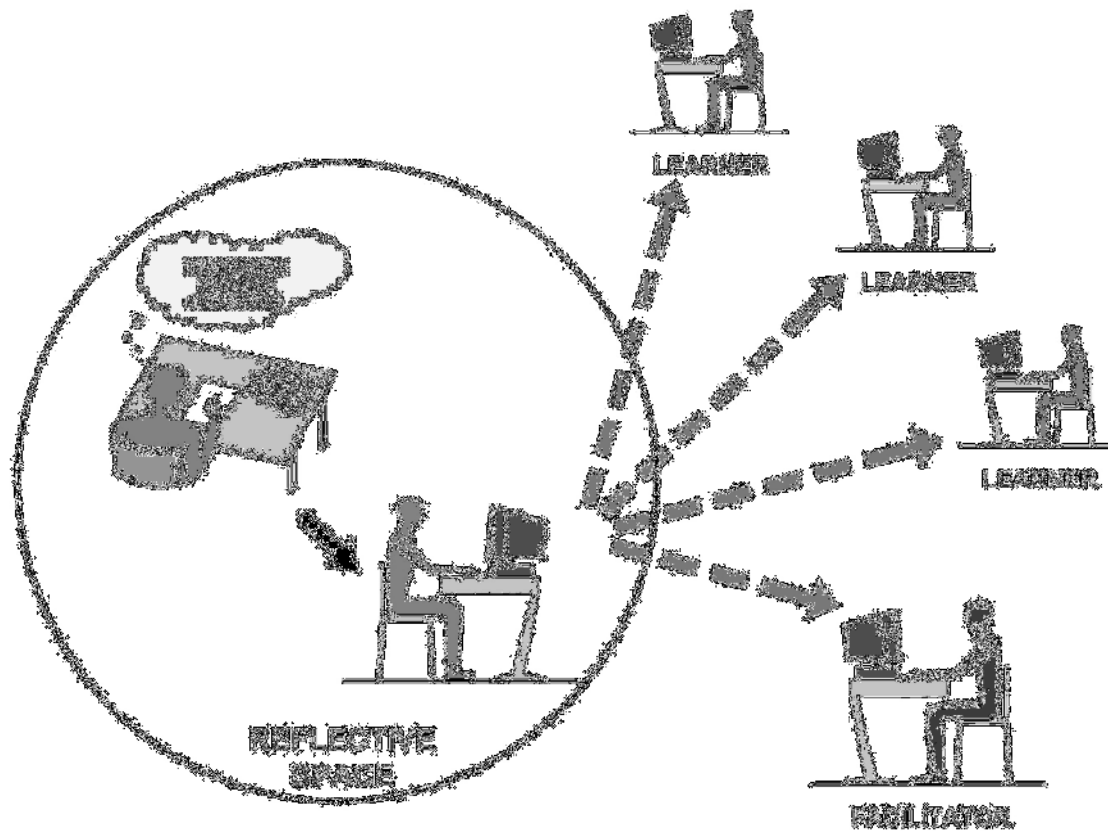






## **What happened remotely?**

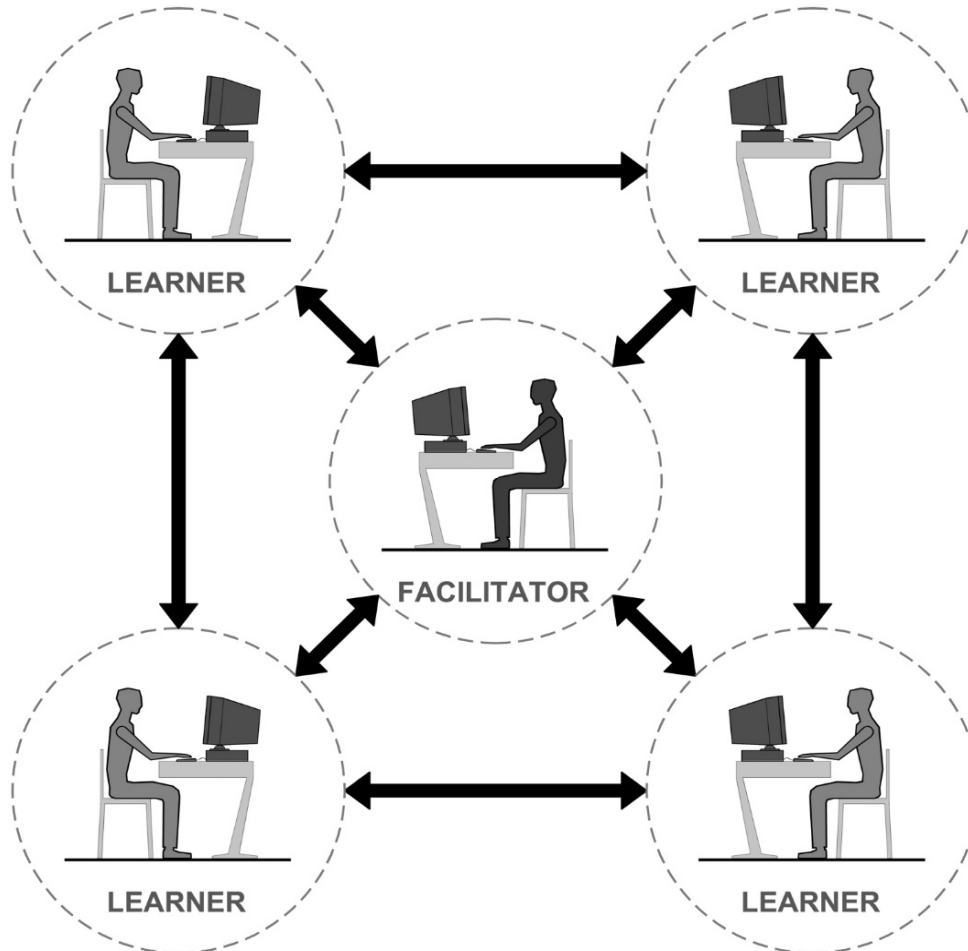
# Integrating Technology



## ***Distance Learning***

- How do transactions take place remotely?
- What are the transactions that occur?
- Are learners fully participating in their knowledge acquisition?
- Do students display high levels of engagement?
- Do teachers showcase high levels of engagement?

# Integrating Technology



## ***Distance Learning***

- What is the role of the teacher in these environments?
- What is the role of the student in the virtual environment?
- Within these settings, are students encouraged to enter reflective space?
- Is reflection considered important/relevant to the developing student?
- What happens when we allow people to reflect on their experiences?

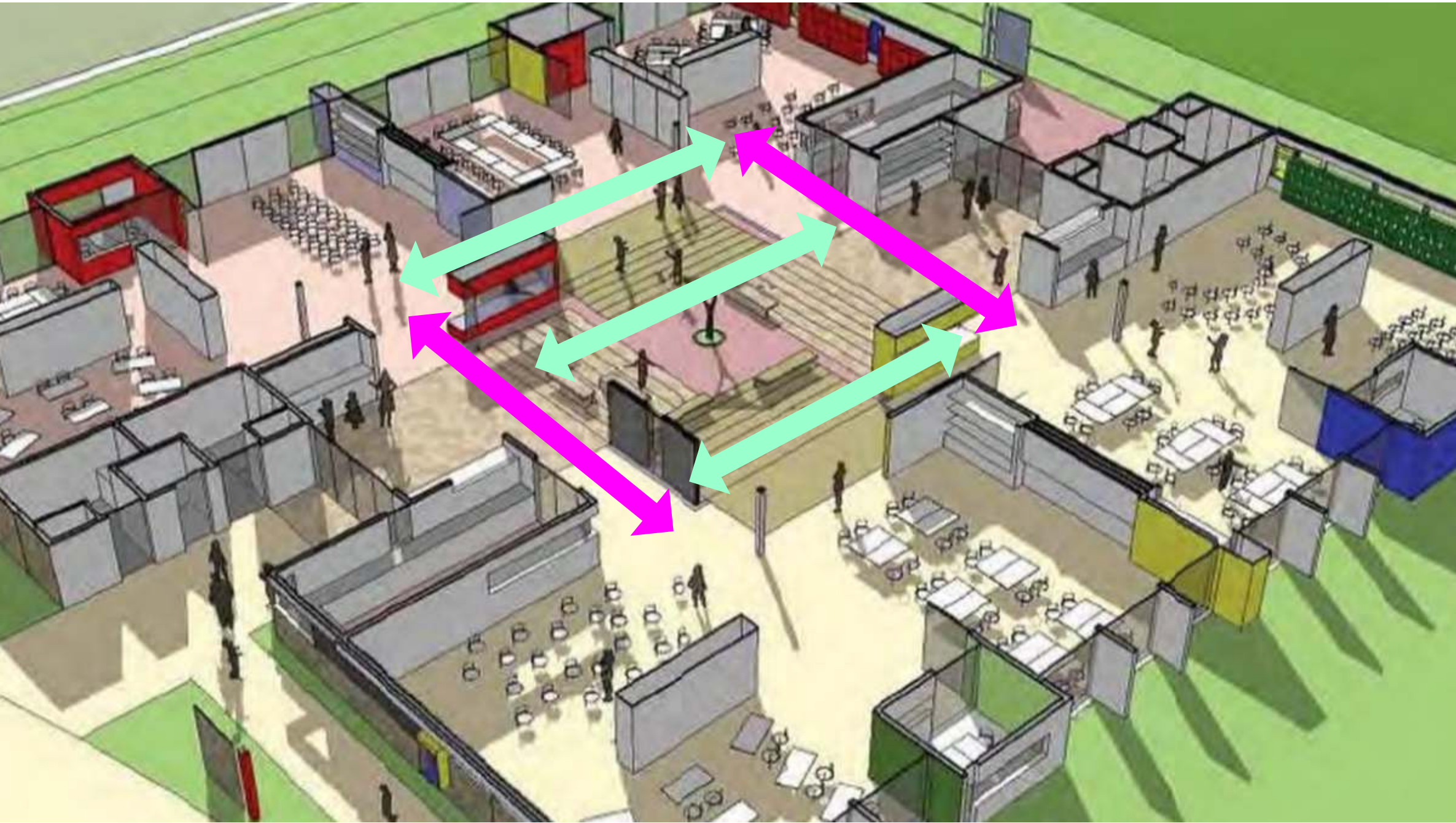


What is an **Innovative Learning Environment?**

What is **Innovative Architecture?**

What is **Innovative Education?**

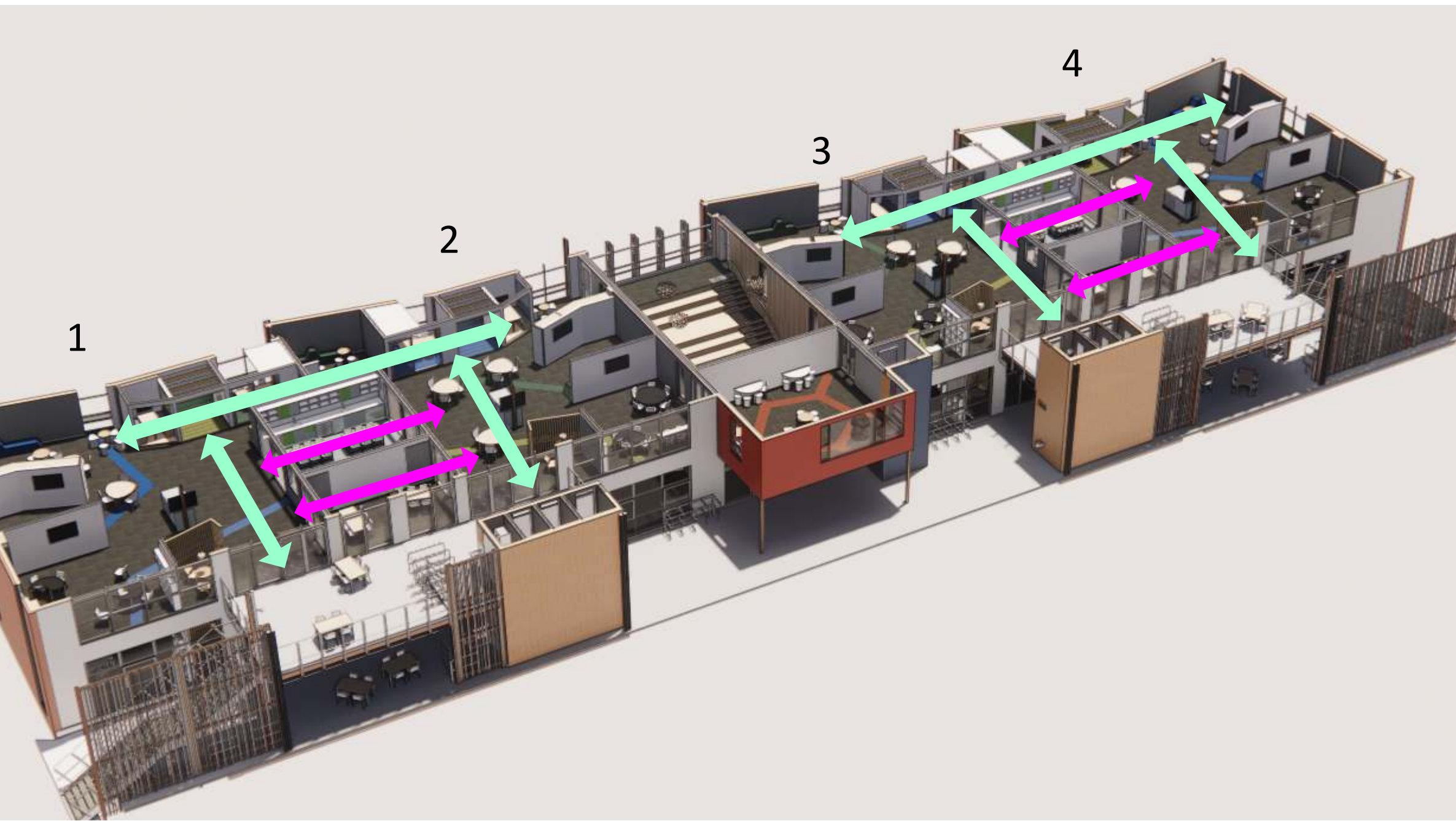












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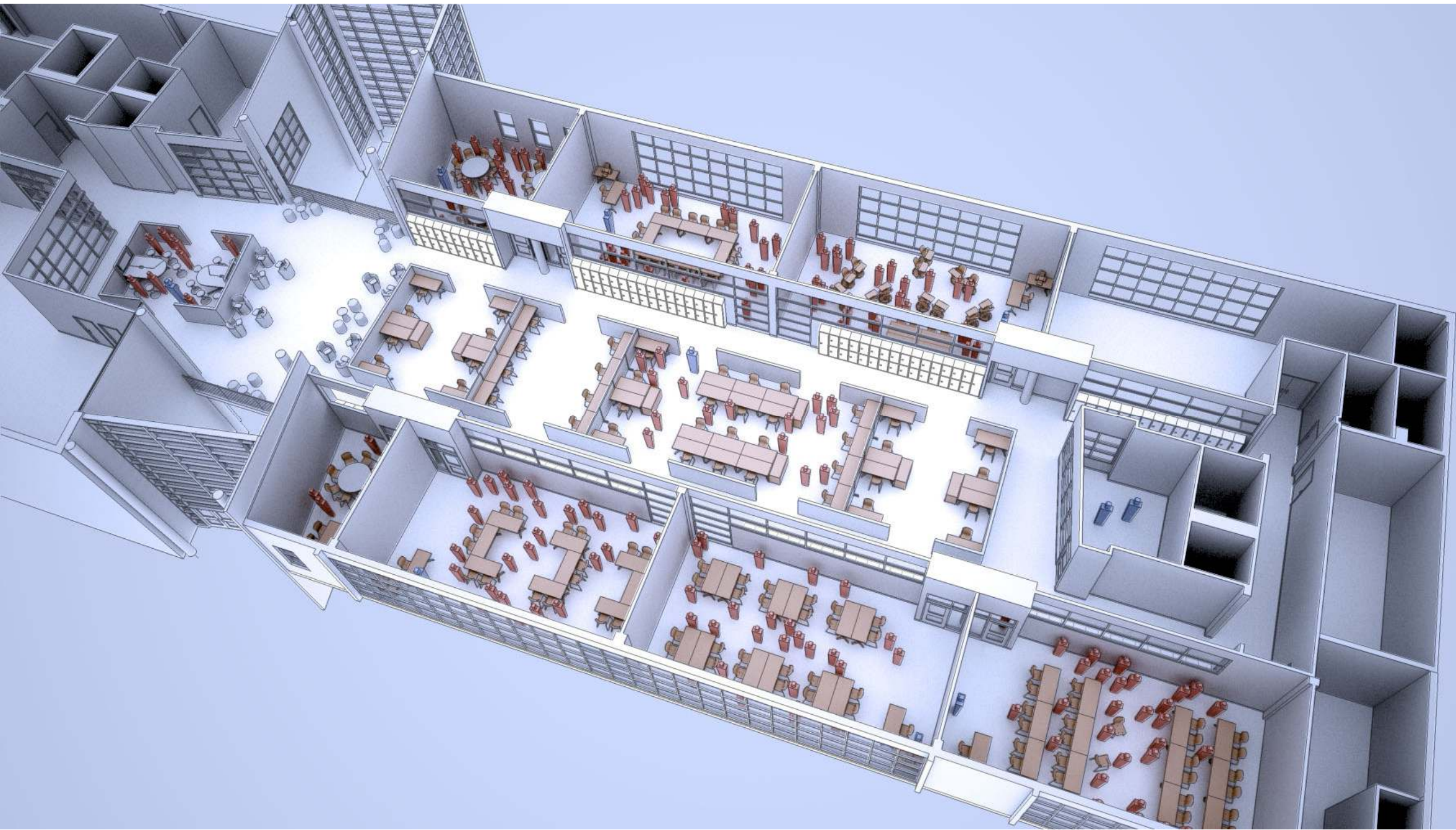
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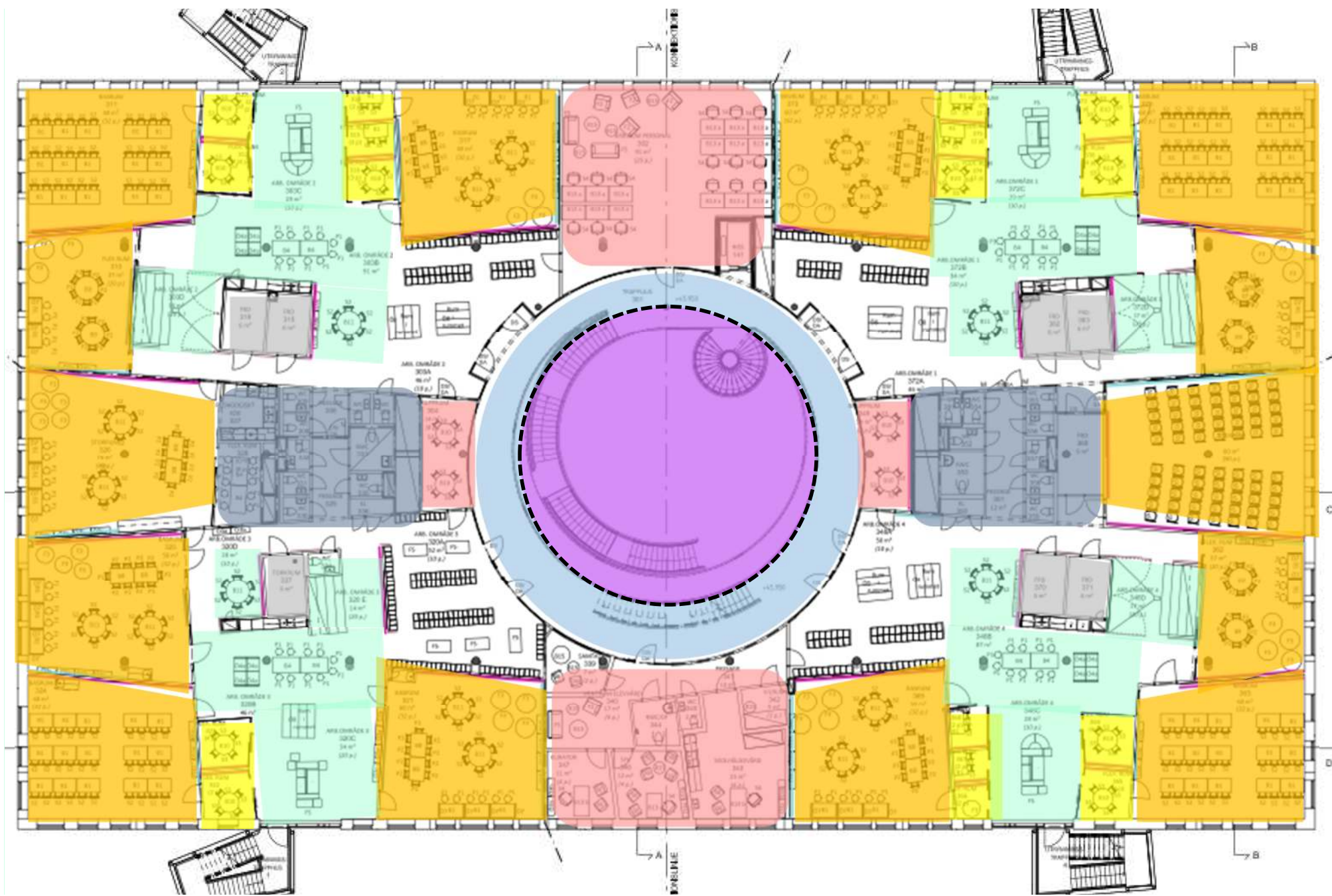
























## What is **Innovative Education**?

## ADVANCING NOTIONS ABOUT 21<sup>ST</sup> CENTURY LEARNING



### 21<sup>st</sup> Century Learning Principles

1. Critical Thinking
2. Collaborating
3. Creating
4. Communicating
5. **Connecting**
6. **Curating (the classroom)**
7. **Cultivating (teachers' practical knowledge)**





OR

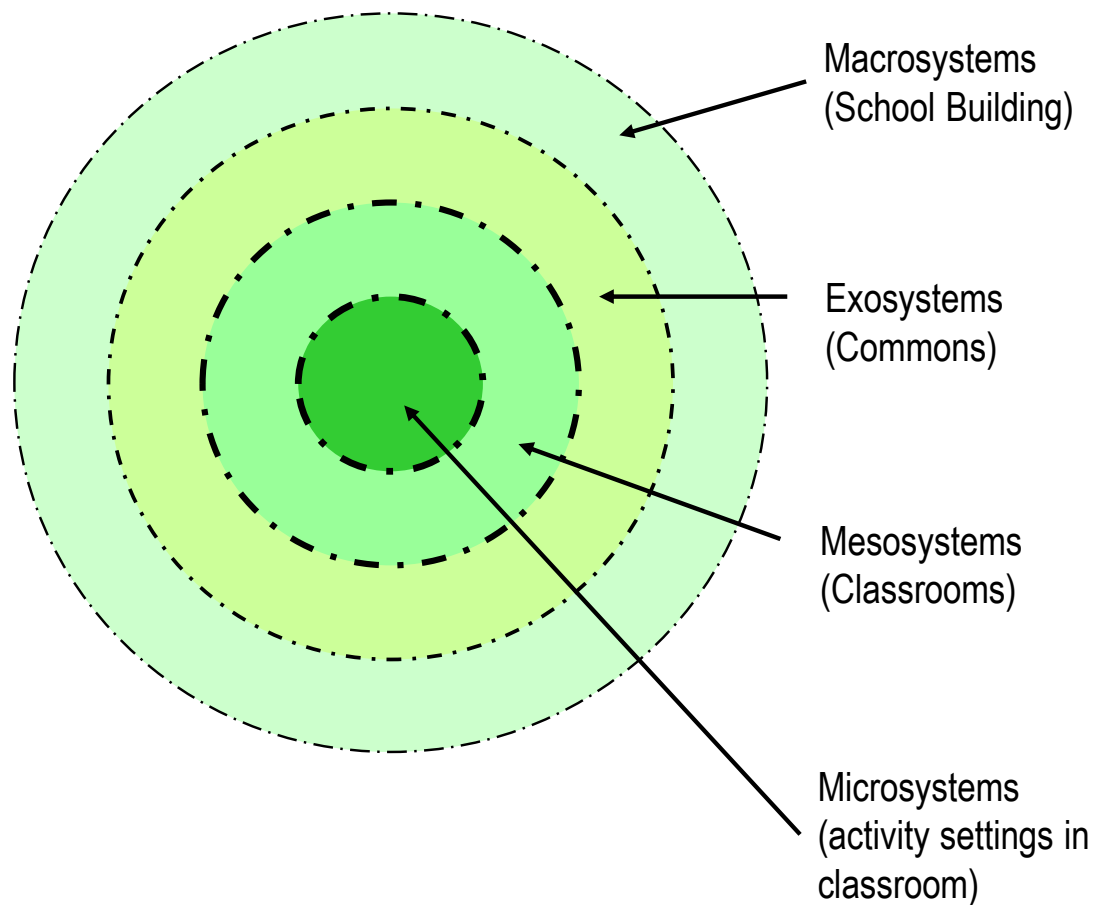


## Historically

- Should we Fit the learner to the learning environment?
- Should we design the learning environment to support the learner?
- Should we design the learning environment around the learning?

## After COVID

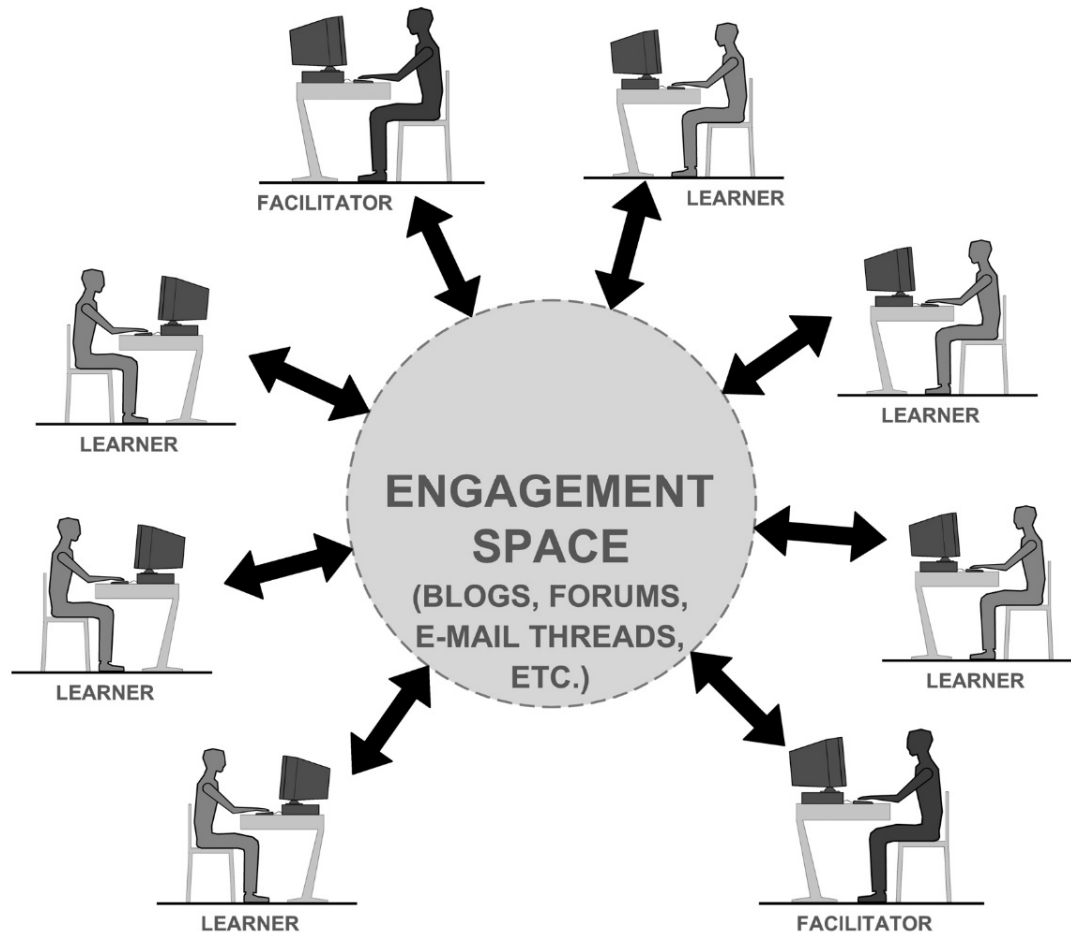
- How do we use our learning environments?
- What do they look like?



The **challenge** for creating dynamic learning environments is synthesising the evidence from environmental psychology, developmental psychology, architecture, and education.

This **integration of evidence** offers a narrative about how the learning environment may be designed to positively impact learning.





## **Distance Learning**

- What kinds of places are needed?
  - Safe
  - Comfortable
  - An area of retreat
- How and why do we need to support and develop:
  - student and teacher engagement; and
  - Students' and teachers' practical knowledge?
- Time:
  - Are people constrained by time these
  - places constrained by time?

## UNDERSTANDING OUR LEARNING ENVIRONMENTS



**Are we designing classrooms to support:**

**1. Operant Conditioning & Observational Learning (passive)**



**2. Contemporary Learning Theories (active) ....**





**Personalized Learning:** *Each student is unique and learns in different ways*

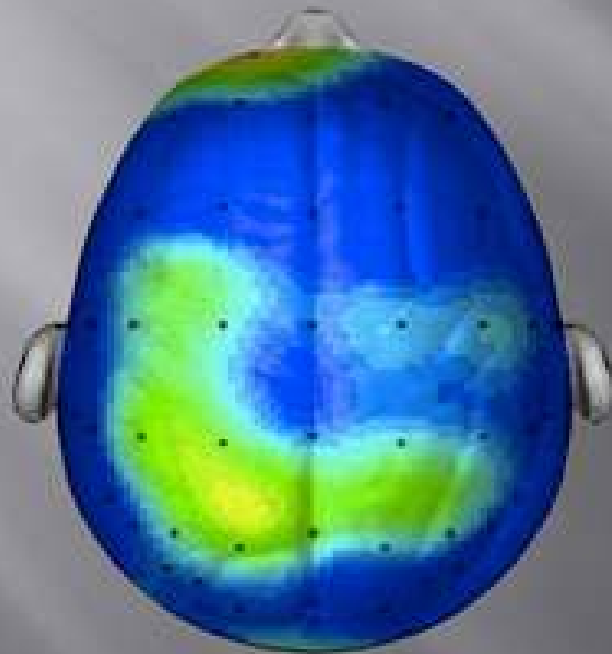
**Embodied Learning:** *Being in the world—learning involves exploration and an understanding of how things relate to one another and ourselves.*

**Experiential Learning** examines total person (thinking, feeling, perceiving, and behaving)

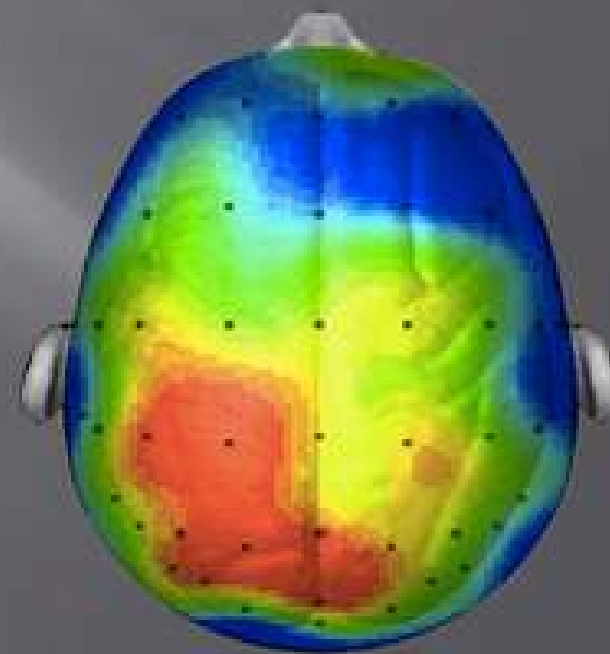
**Situated Learning** considers how individuals participate with others as they acquire knowledge and master skills.



BRAIN AFTER SITTING  
QUIETLY



BRAIN AFTER 20 MINUTE  
WALK



Research/scan compliments of Dr. Chuck Hillman University of Illinois



## PART 5: BREAK



**Lunch .....**



# **Normative Mindsets for Classrooms**

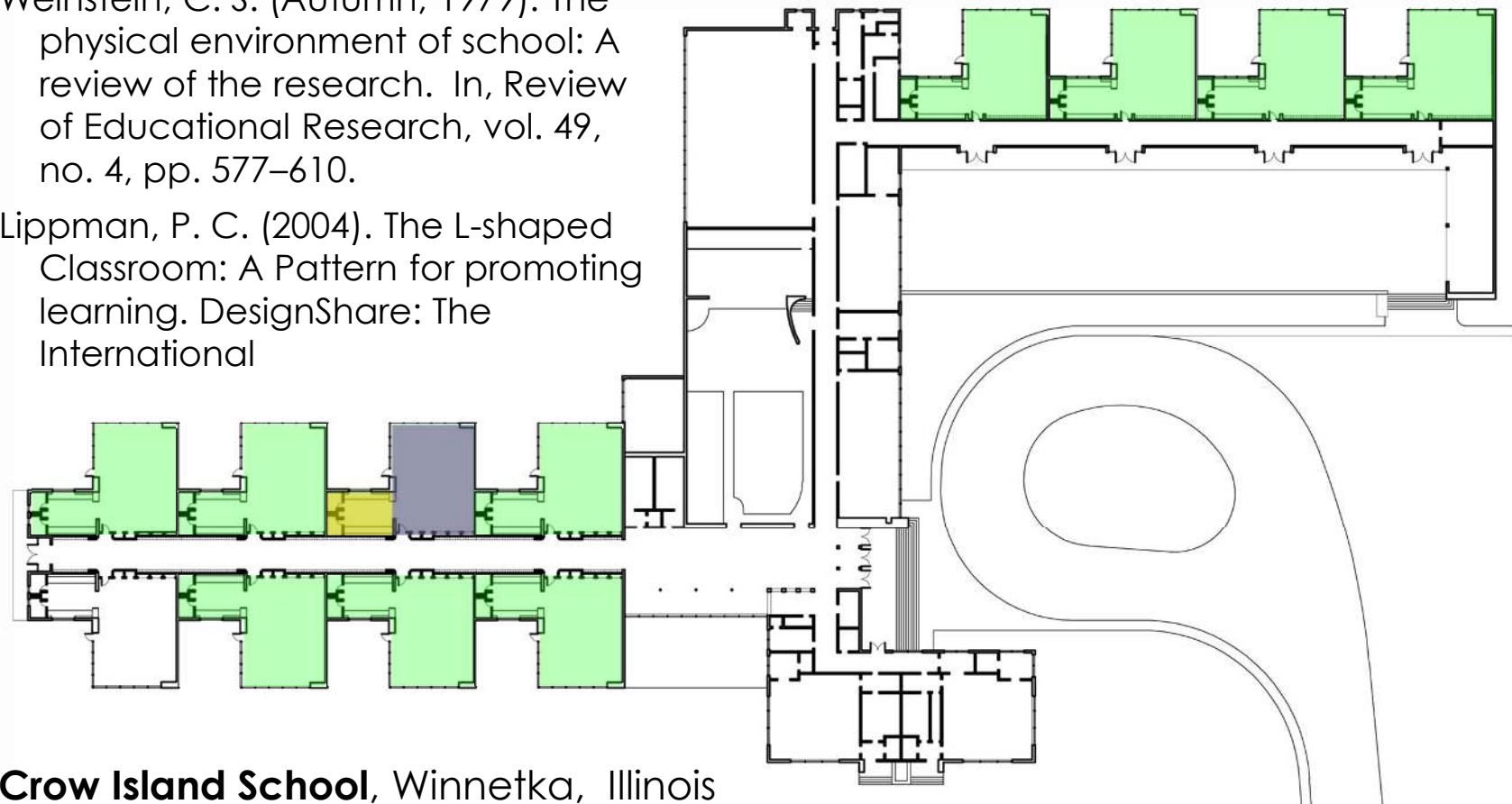
## L-SHAPED CLASSROOM: NORMATIVE MINDSETS



Barker, R.G. & Gump, P. (1964) Big School Small School.

Weinstein, C. S. (Autumn, 1979). The physical environment of school: A review of the research. In, Review of Educational Research, vol. 49, no. 4, pp. 577–610.

Lippman, P. C. (2004). The L-shaped Classroom: A Pattern for promoting learning. DesignShare: The International

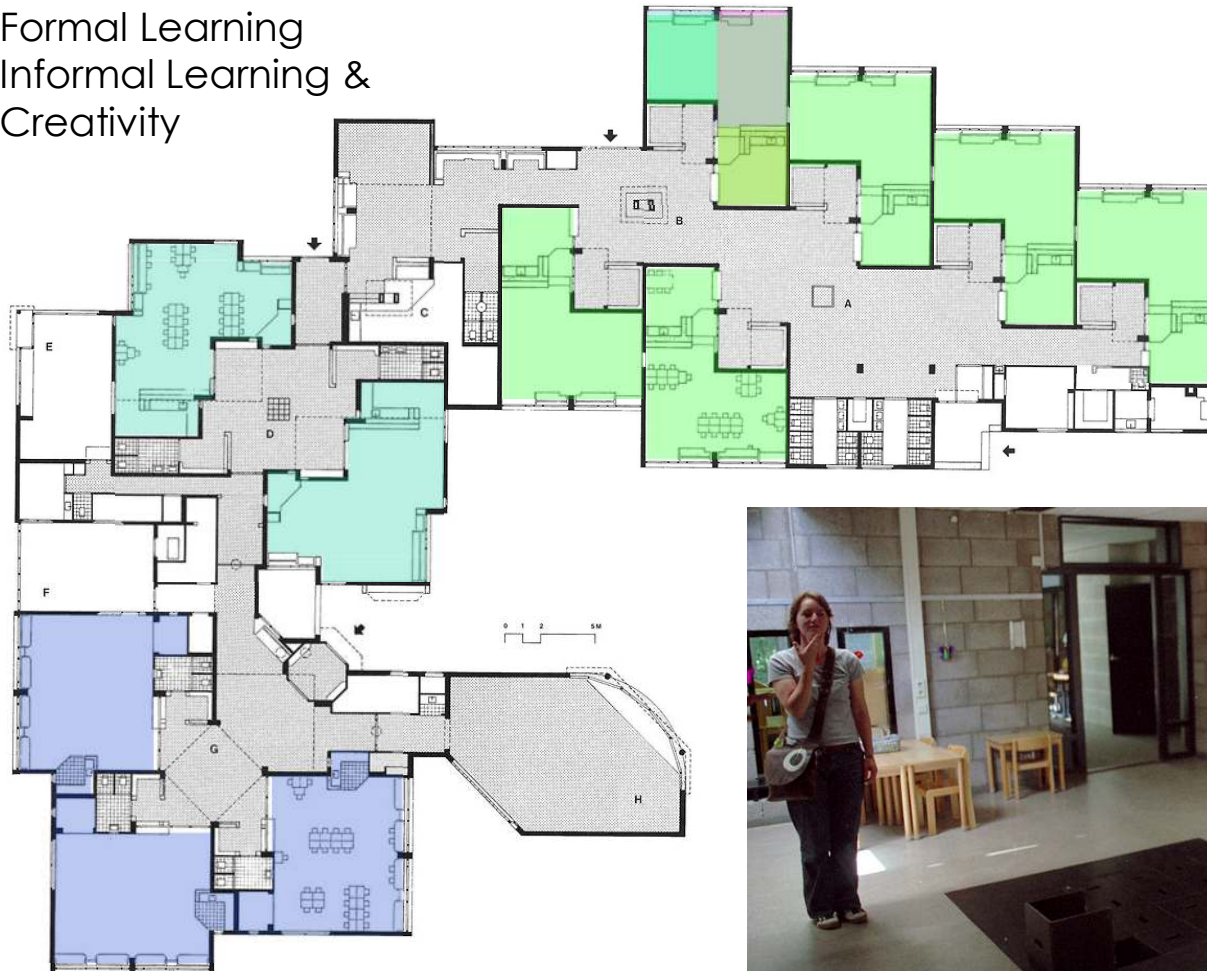


**Crow Island School**, Winnetka, Illinois

# RESEARCH – L-SHAPED CLASSROOM

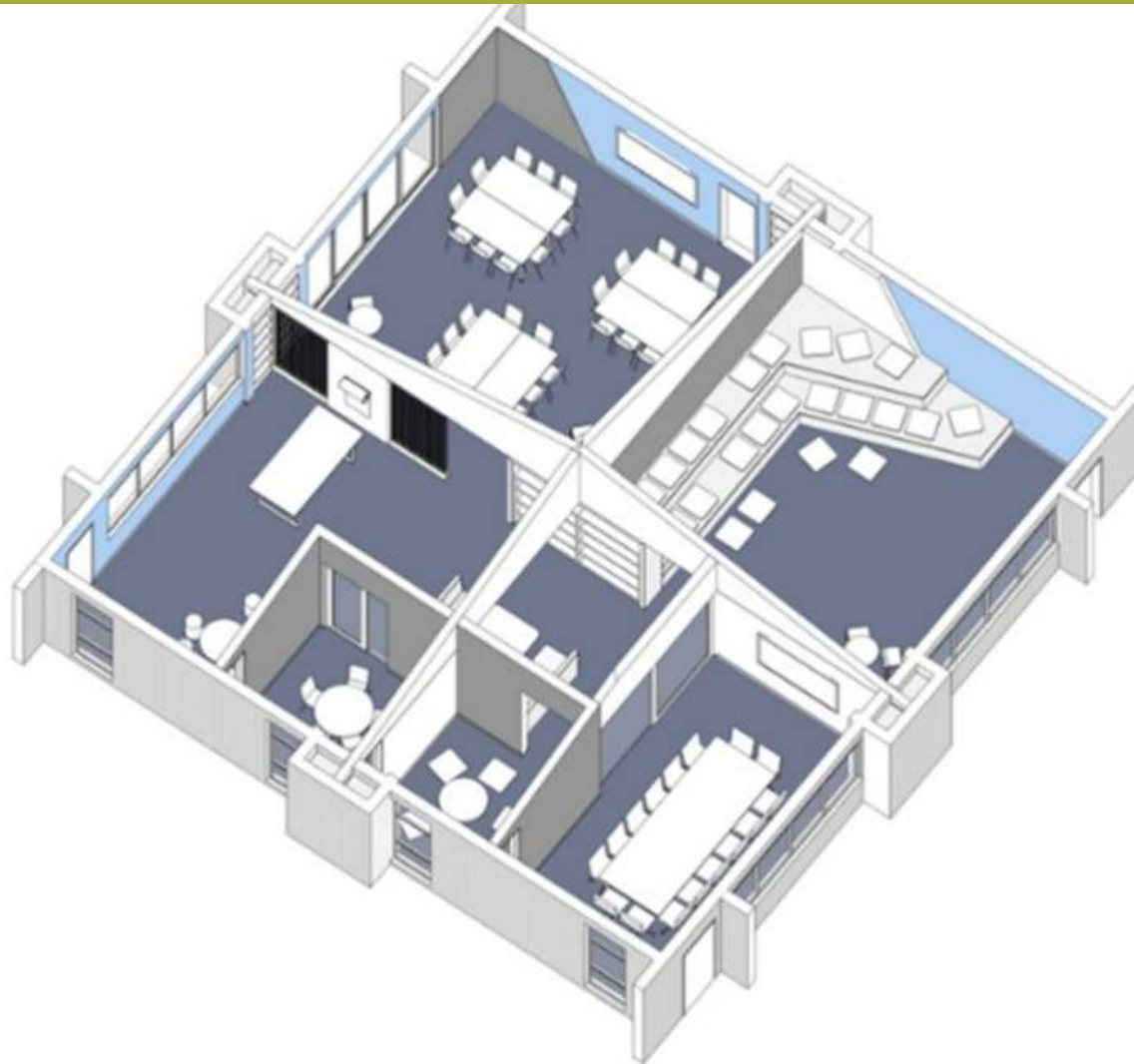


Formal Learning  
Informal Learning &  
Creativity





## AFFORDANCE THEORY: NORMATIVE MINDSETS



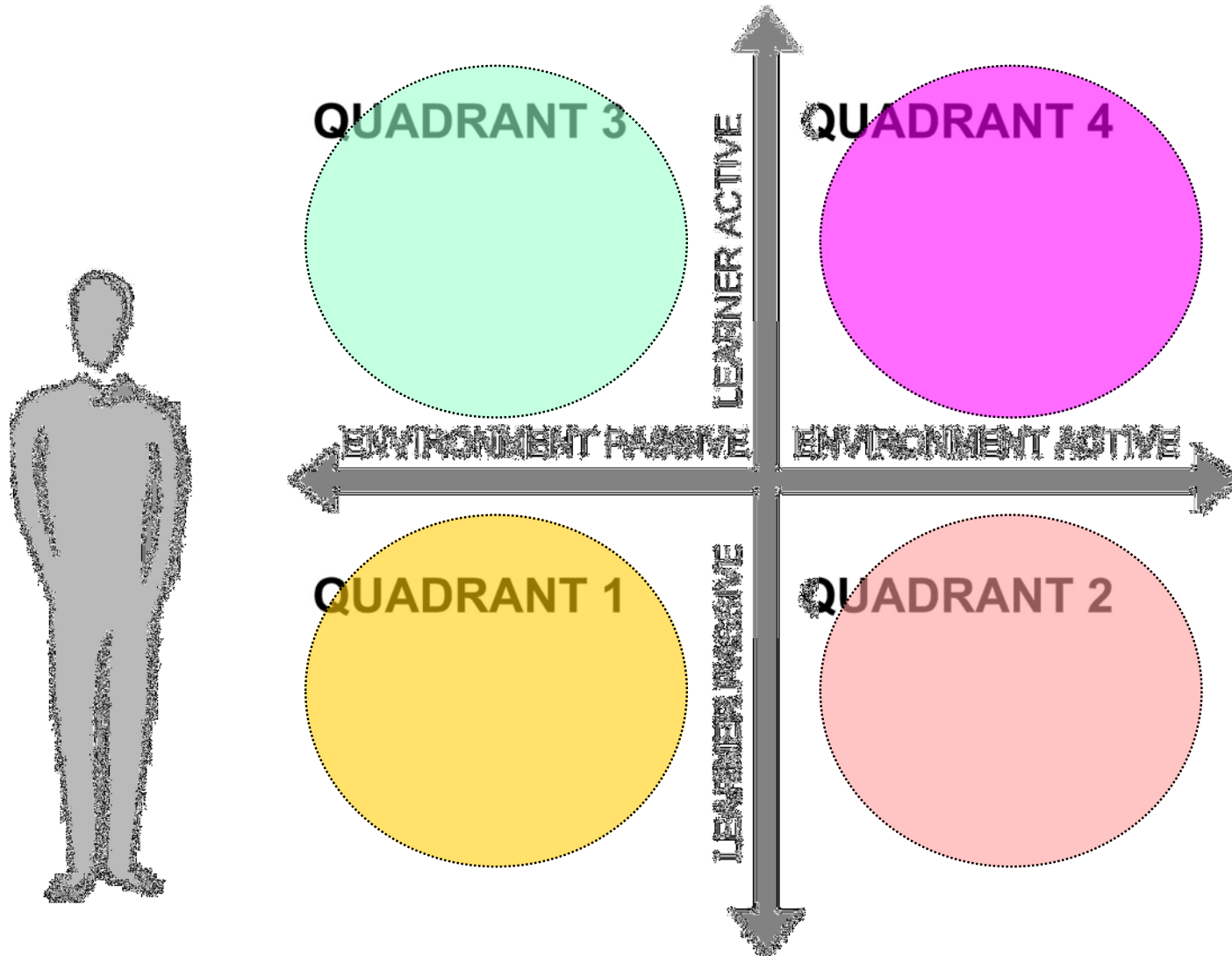
How are these spaces operationalized for 120 students?

When will the classroom, the Gradang, the group rooms, and the seminar rooms be used, and how will the L-shaped space be activated?

Will there be 4 teachers moving throughout the settings?



## **Developing a Growth Mindset**





## PEOPLE



- How would you describe your learning environments:
  - student-centred?
    - Why?
    - Why not?
  
  - teacher-centred?
    - Why?
    - Why not?

## LET'S CONSIDER THE PEOPLE



Draw a Cognitive Map of the daily experiences of a student at St. Columba School?

- Who is the child (m/f, age, do they have siblings at the school)?
- How and when do they arrive?
- Where do they go first thing in the morning?
- From the moment the day begins to recess, what activities occur?
- What occurs during recess to lunch?
- What types of activities occur after lunch?
- When do they go home / how do they go home?

## PEDAGOGY



- Are the settings inside the buildings congruent (supportive) with the formal learning activities?
  - How do they support learning?
  
- Are the settings outside the buildings incongruent (disruptive) with the formal learning activities?
  - How don't they encourage learning?
  
  - How do they discourage learning?





## **Normative Mindsets for Classrooms**

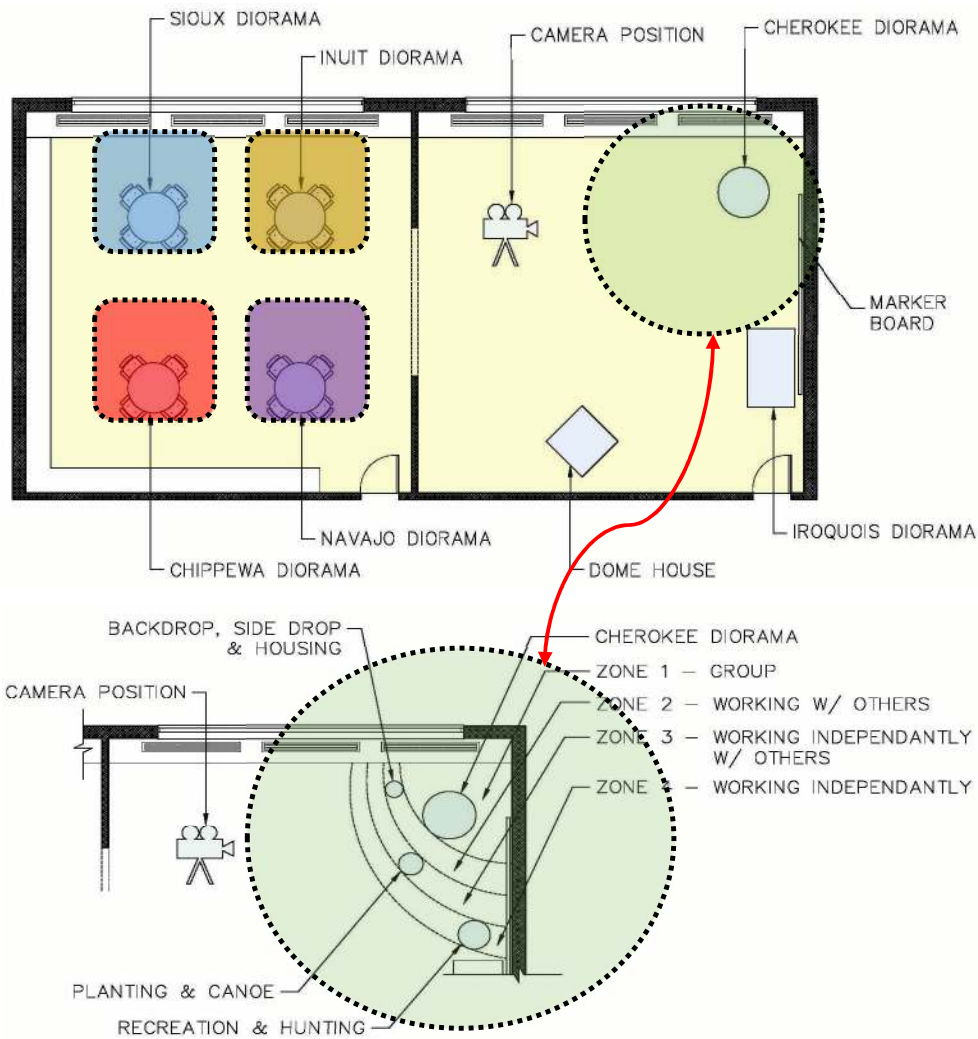
Or.....

**Evidence?**

And ....

**What does the Evidence tell us?**

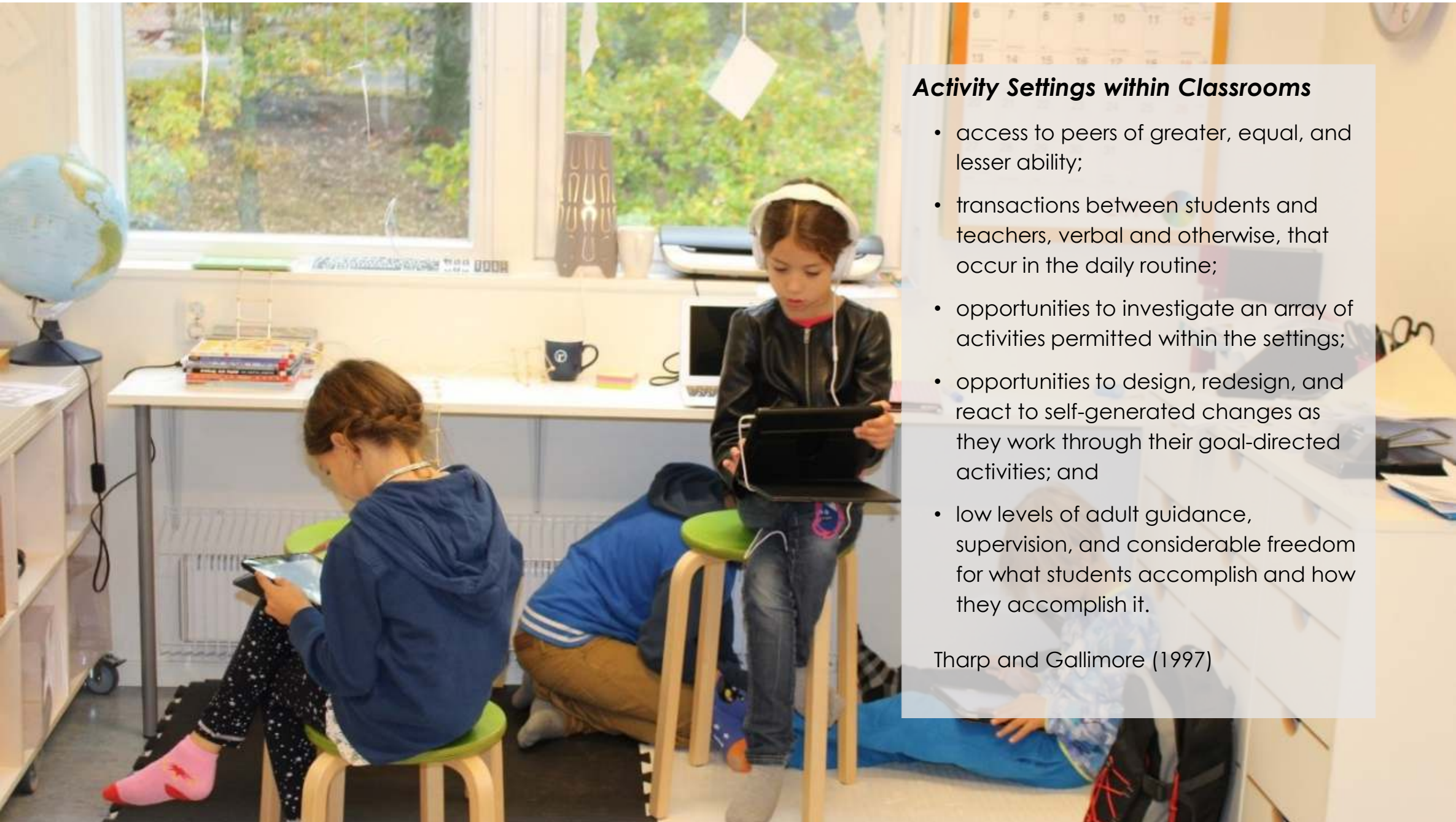
## Research – On the meaning of Created Objects (Activity Settings)



### Situated Learning Theory

- Authentic
- Affordances
- Cooperative Group Work
  - **Group Work** Brainstorming about the project and Planning
  - **Independent work** when working on aspects of the projects
  - **Work is formal**—activities are informal





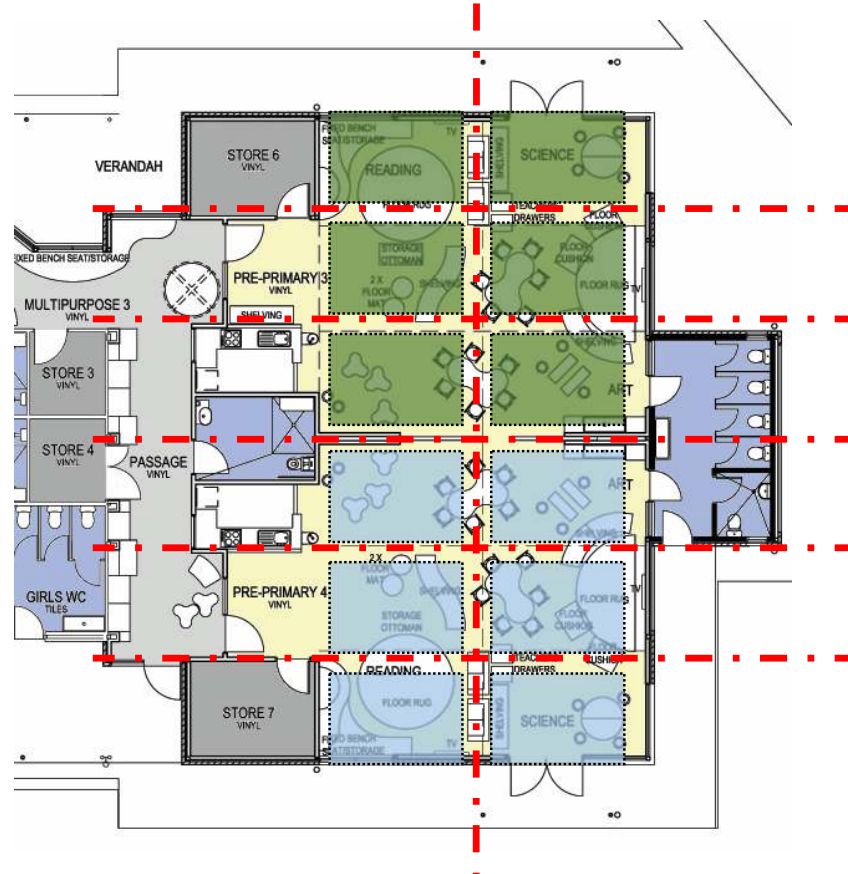
### **Activity Settings within Classrooms**

- access to peers of greater, equal, and lesser ability;
- transactions between students and teachers, verbal and otherwise, that occur in the daily routine;
- opportunities to investigate an array of activities permitted within the settings;
- opportunities to design, redesign, and react to self-generated changes as they work through their goal-directed activities; and
- low levels of adult guidance, supervision, and considerable freedom for what students accomplish and how they accomplish it.

Tharp and Gallimore (1997)



# ACTIVITY SETTINGS



*Block, Art, Reading, Construction, Creative Play, Science*





# **Building on the Evidence: 5 Things to consider**





**1. Focal Point**

- *Orients the classroom*
- *Access for teachers*
- *Access for Students*





## 2. Walls

- **Access for Student:**

- **Inside** and **outside** the classrooms.
- relocate **resources** at the center of the rooms
- **additional focal points**—walls with writable surfaces

Lippman (2015)



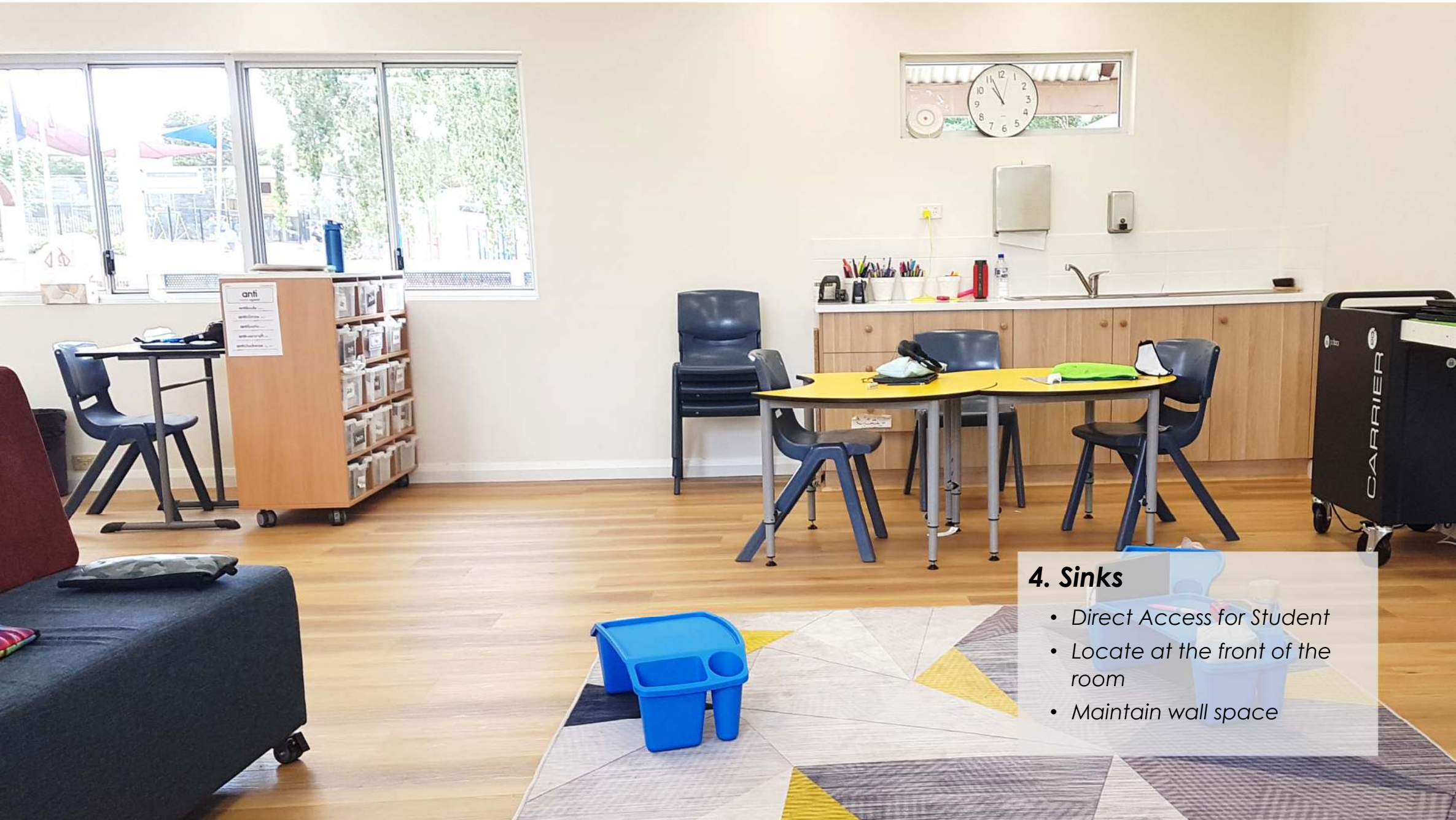




### 3. Doors

- **Cavity Sliding Doors** between rooms (glazed or gnashed with whiteboard).
- **Doors into classrooms** with glazing

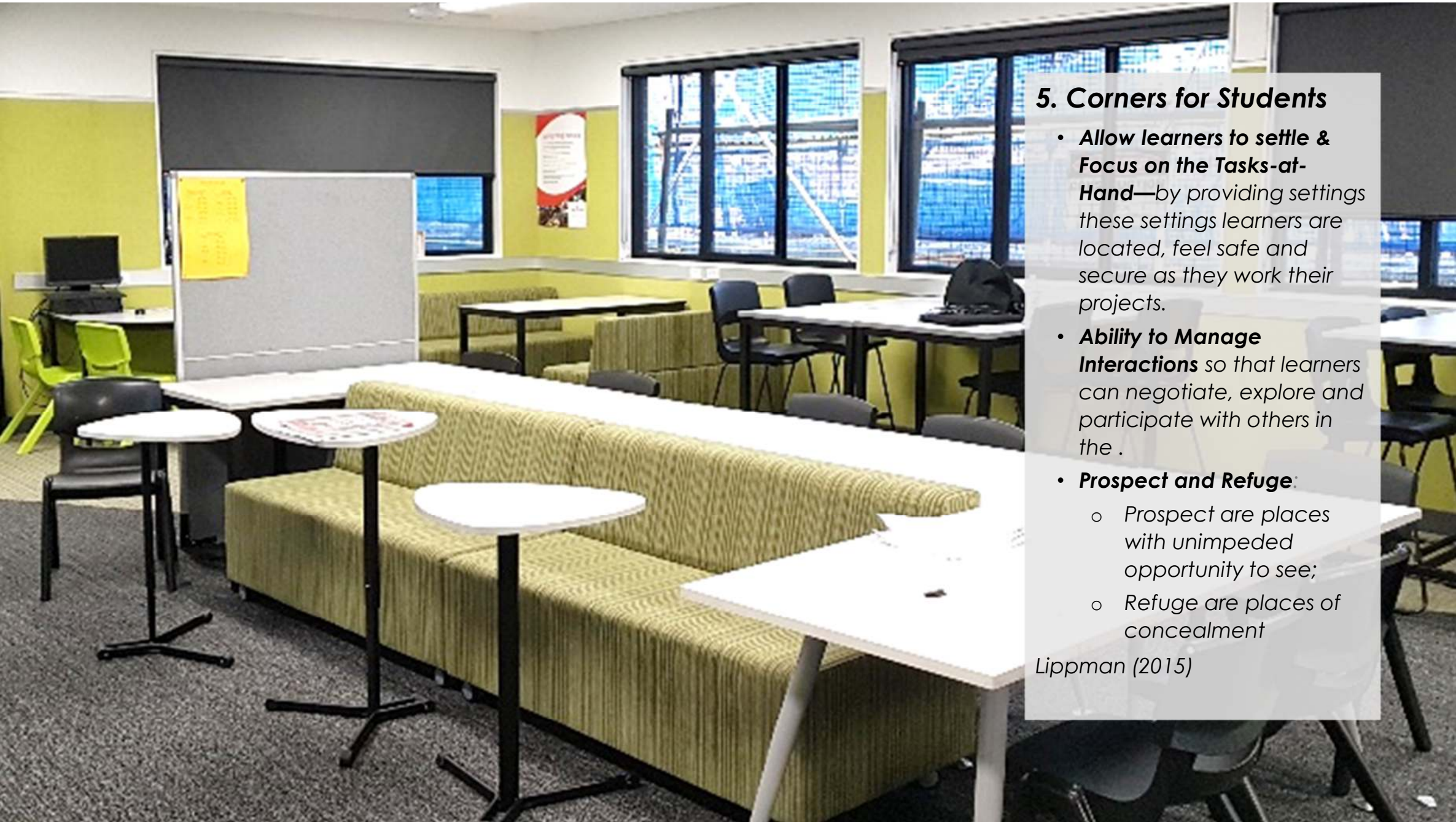




**4. Sinks**

- Direct Access for Student
- Locate at the front of the room
- Maintain wall space





## 5. Corners for Students

- **Allow learners to settle & Focus on the Tasks-at-Hand**—by providing settings these settings learners are located, feel safe and secure as they work their projects.
- **Ability to Manage Interactions** so that learners can negotiate, explore and participate with others in the .
- **Prospect and Refuge:**
  - Prospect are places with unimpeded opportunity to see;
  - Refuge are places of concealment

Lippman (2015)



## **Curating the built environment**



































**Personal Space** within work zone(s) affords learners to allow invisible bubble around them to expand and contract, depending on the activity and with who they work.

**Access to Resources** involves individuals being able to obtain, retain and use the variety of the tools in the learning environment to solve the problems at hand.

**Ability to manage interactions** so that learners can negotiate, explore and participate with others in the





**Prospect and Refuge:**

- Prospect are places with unimpeded opportunity to see;
- Refuge are places of concealment

**Flexibility** is the ability:

- of the learner and the learning environment to meet changing demands of the group process. In other words, and
- of learners to move through the learning environment and discover different places to work and complete the task at hand.





## THINGS

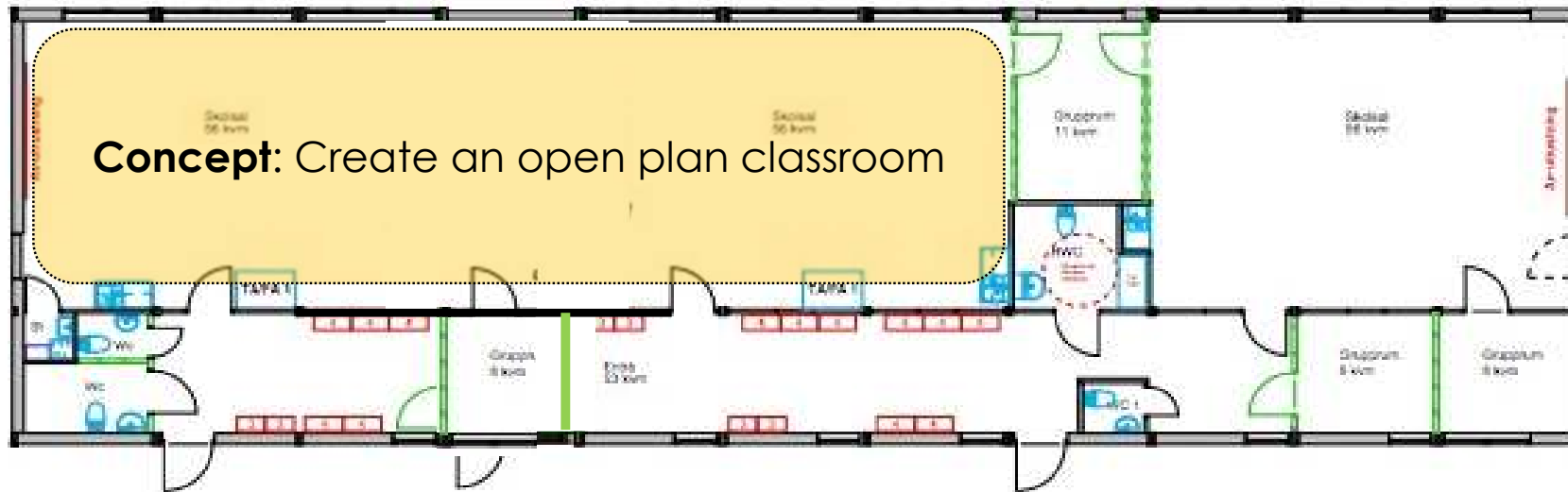


- From your perspective, to make ***your school*** the ***most outstanding school in Sweden***, make a list of the ***things*** needed to accomplish this.
  - From this list what are the **five** things necessary to make this happen?



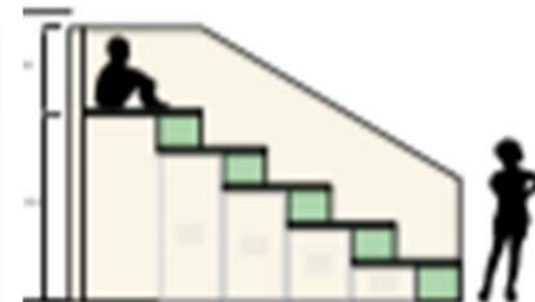
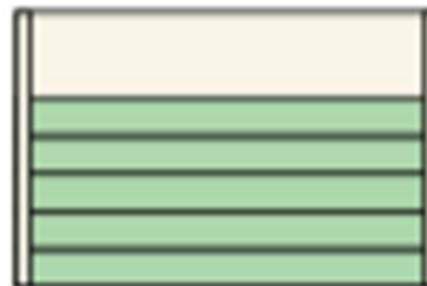
# **Crafting the built environment**

# GROWTH MINDSET



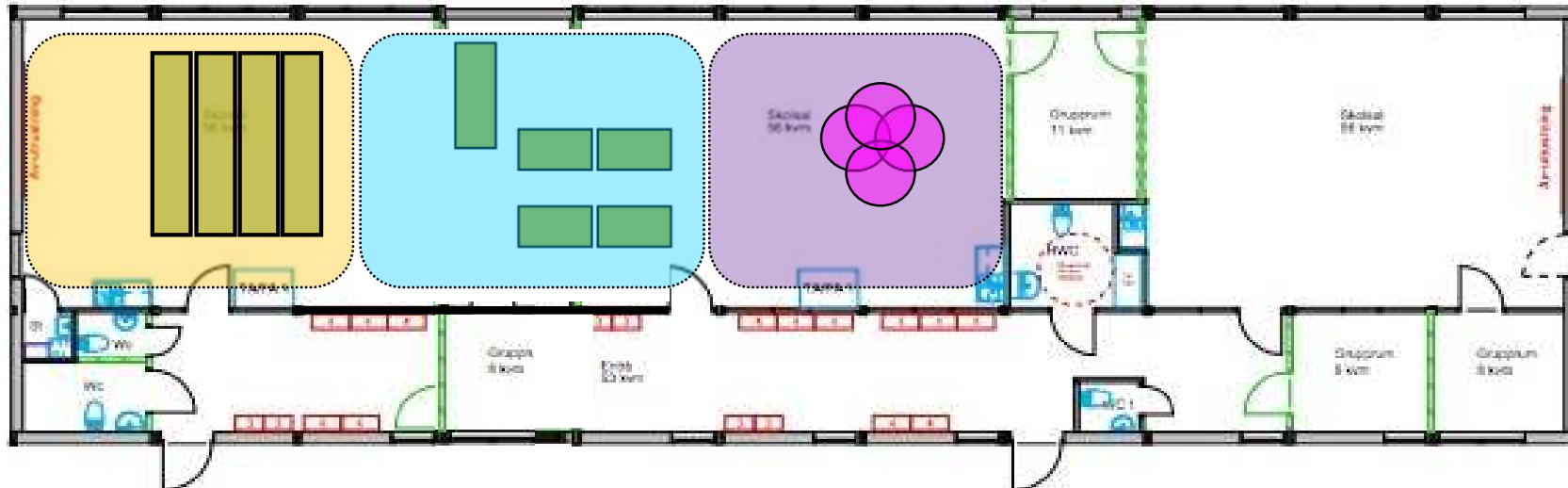
## Personalized Learning Theory

- Cognitive, Emotional, and Behavioural Engagement—levels low
- No focus to Classroom.
- What is an open learning environment?





# Culture





### Dynamic Learning Environment

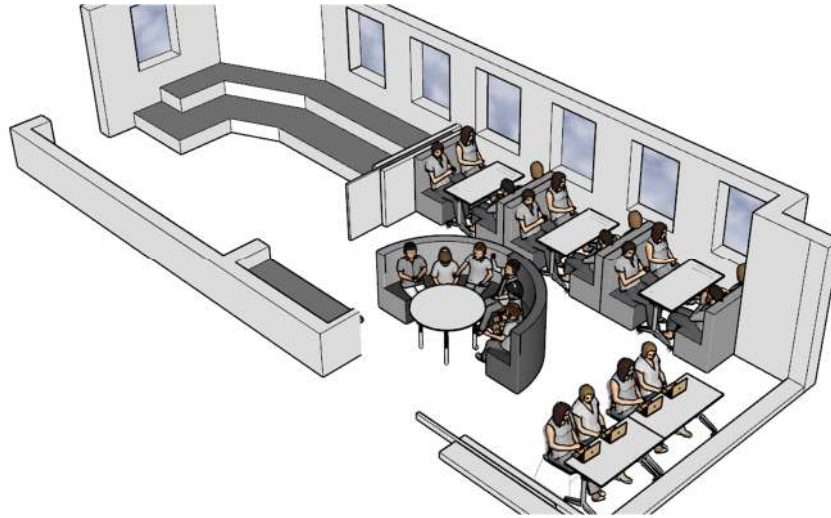
- Places defined for Whole Class Gatherings, Cooperative Group work, and Independent work
- Students have different places to work
- Students can easily move through the setting—from peripheral, guided, to full participation.







## HOW DO WE CREATE PLACES FOR LEARNING?





**Can we integrate these ideas outside the classrooms?**

**What does the research tell us?**

Research – The Gateway Schools, NYC





# Action Research – The Gateway Schools, NYC



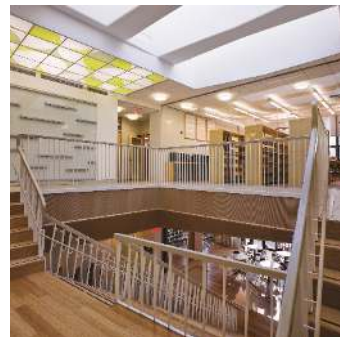
## Findings: Affordance Theory

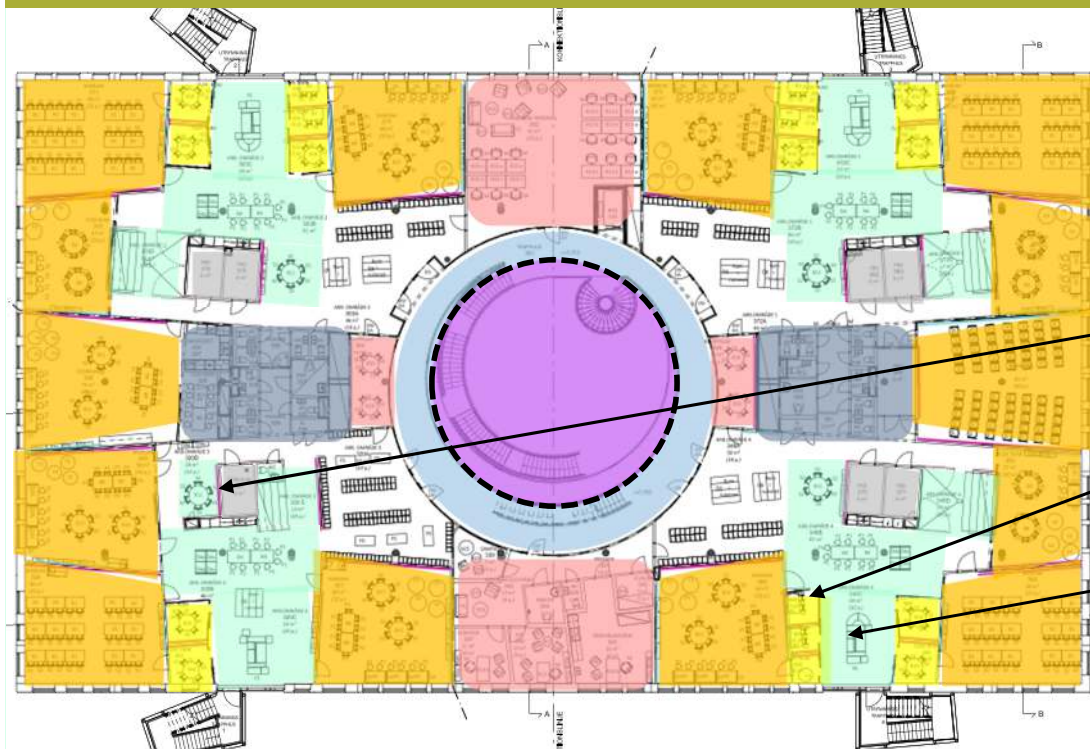
Niches–Complementary Settings (outside Classrooms)

Alcoves / Nooks

Group/ Seminar Rooms

Nodes





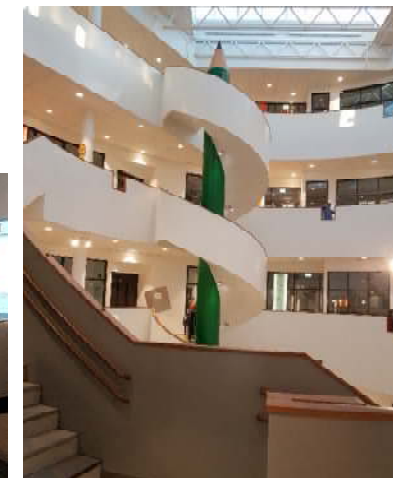
**Findings: Affordance Theory**

*Niches–Complementary Settings outside Classrooms)*

Alcoves / Nooks

Group/ Seminar Rooms

Nodes







### Findings: Affordance Theory

Niches-Complementary Settings outside Classrooms)

- Alcoves / Nooks (?)

Group/ Seminar Rooms

Nodes





**Extends the classroom**

1. Classroom won't be crowded
2. Students learning responsibility
3. Classrooms less noisy

**Can we re-imagine the hemvist?**



## **Extends the classroom**

1. Classroom won't be crowded
2. Students learning responsibility
3. Classrooms less noisy

## **How can this be Accomplished?**

### **Creating Places with:**

1. Differentiating and/or defining Complementary settings
2. Walls
3. Corners



## Misunderstandings about the Hemvist

The common learning area and the complementary settings did not work.... when there were 120 students occupying the common learning area.

Why?

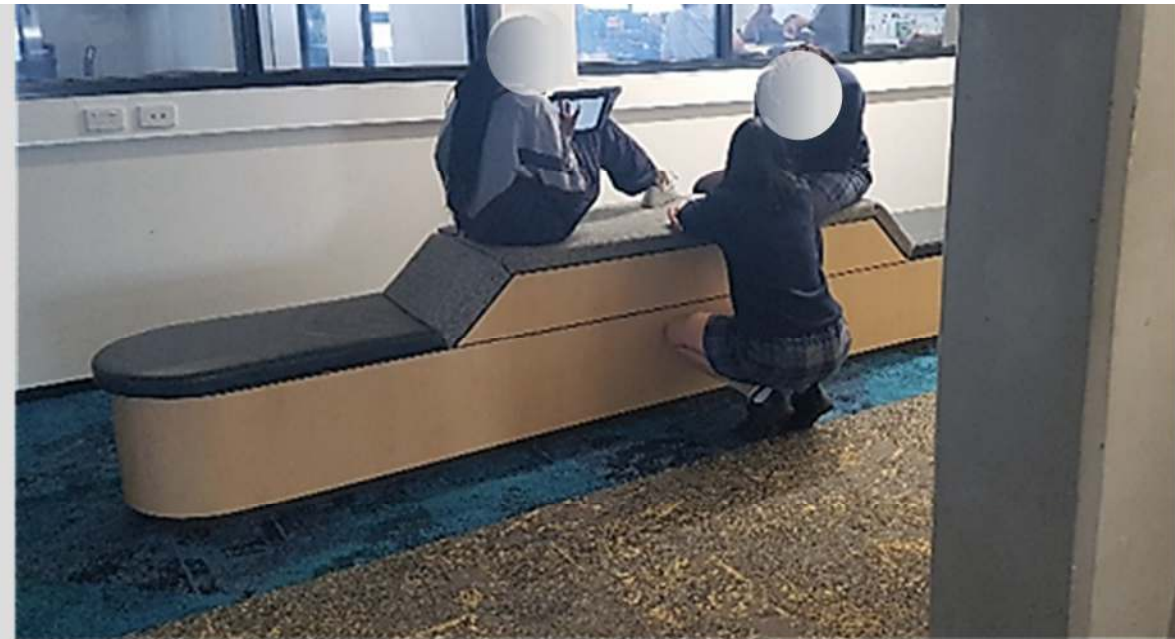
- Students competed for Space to work
- Noise was concerning
- Teachers felt the setting were too distant from their classrooms





### **1. Differentiated Places (and/or Defined Spaces)**

- Differentiated places are intentionally crafted by the architect (alcoves). Defined spaces created within these settings with furniture).
- These settings work best when they are outside and adjacent the classrooms.
- Support approximately small social groupings. Each classroom should have their areas.







## 2. Corners

- *Places of safety*
- *Places that support—Creativity*
- *Places that support Independent work but can expand to support small group work.*







### 3. Walls

- A gathering place
- A place of safety
- Places to locate white boards for students to work



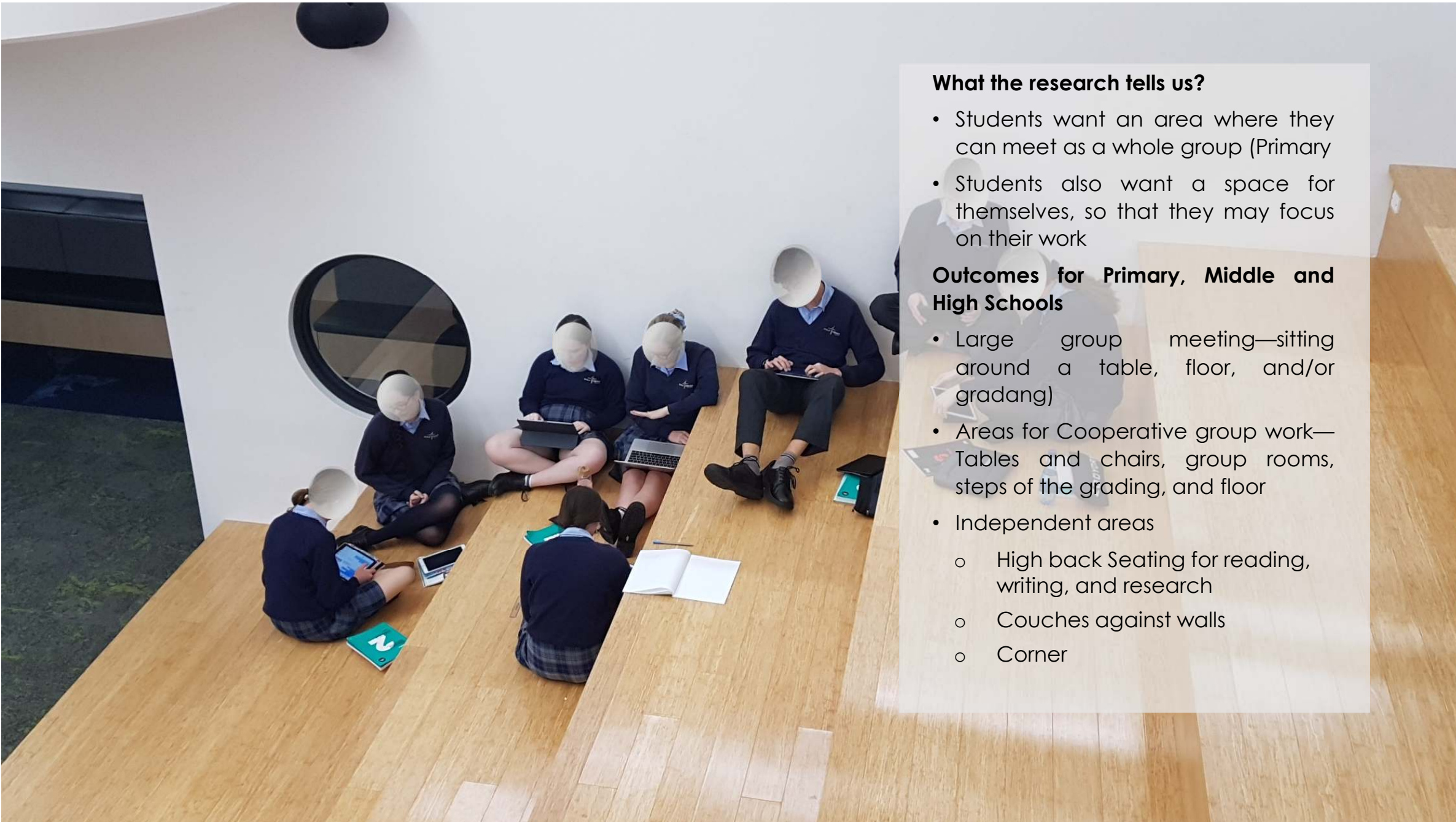




#### 4. Teachers

- Engagement
- Practical Knowledge
- Shared and Collective practical knowledge





### **What the research tells us?**

- Students want an area where they can meet as a whole group (Primary
- Students also want a space for themselves, so that they may focus on their work

### **Outcomes for Primary, Middle and High Schools**

- Large group meeting—sitting around a table, floor, and/or gradang)
- Areas for Cooperative group work—Tables and chairs, group rooms, steps of the grading, and floor
- Independent areas
  - High back Seating for reading, writing, and research
  - Couches against walls
  - Corner



# The End

- Pg 285 - 7-3  
Atk 7.1
- Digits
- precision grip: useful as not use developed
  - power grip: Personal Lifestyle  
- Duration for use
  - friction ridges: exist with grip  
- important for climbing &  
- tool use
  - nails: claws for in the way of climbing & tool use





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